

Course Outline			
COURSE: FTVE 43	DIVISION: 10		PREVIOUSLY KNOWN AS: MCTV 43
TERM EFFECTIVE: Spring 2025			CURRICULUM APPROVAL DATE: 10/08/2024
SHORT TITLE: VIDEO EDITING			
LONG TITLE: Digital Video Editing			
<u>Units</u> <u>Number of Weeks</u> 3 18	<u>Type</u> Lecture: Lab: Other: Total:	<u>Contact Hours/We</u> 2 3 0 5	<u>/eek</u> <u>Total Contact Hours</u> 36 54 0 90
Out of Class Hrs:72.00Total Learning Hrs:162.00			

### COURSE DESCRIPTION:

Introduction to the aesthetic and technical aspects of non- linear editing, visual effect generation, and video post production using computers equipped with specialized production software such as Final Cut Pro, Premiere, After Effects, and Pro Tools. Previously known as MCTV 43.

PREREQUISITES:

COREQUISITES:

CREDIT STATUS: D - Credit - Degree Applicable

### **GRADING MODES**

- L Standard Letter Grade
- P Pass/No Pass

REPEATABILITY: N - Course may not be repeated

SCHEDULE TYPES:

- 02 Lecture and/or discussion
- 03 Lecture/Laboratory
- 04 Laboratory/Studio/Activity
- 05 Hybrid
- 71 Dist. Ed Internet Simultaneous
- 72 Dist. Ed Internet Delayed
- 73 Dist. Ed Internet Delayed LAB

# STUDENT LEARNING OUTCOMES:

By the end of this course, a student should:

- 1. Use non-linear editing software to create video products in multiple platforms.
- 2. Explain techniques editors use to tell stories.
- 3. Employ color correction, motion graphics, special effects, audio mixes on a variety of software

# COURSE OBJECTIVES:

By the end of this course, a student should:

- 1. Operate editing software like Adobe Premiere & After Effects, Final Cut Pro X, Avid, and DaVinci Resolve.
- 2. Relate filmmaking terms, especially ones related to editing, color correction, special effects, and mixing audio.
- 3. Analyze scenes for basic editing strategies.
- 4. Analyze and employ techniques for all genres for film, television, commercials, online sites, etc.
- 5. Apply all transitions and analyze which works best for each scenario.
- 6. Employ color correction applications in DaVinci Resolve.
- 7. Employ audio mixing applications in Pro Tools.

# COURSE CONTENT:

CURRICULUM APPROVAL DATE: 10/08/2024 LECTURE CONTENT: 6 HOURS Introduction to Non-linear Editing Principles of editing Story Structure Morals and Ethics Introduction to Final Cut Pro X & Adobe Premiere 6 HOURS Transitions (Dissolves, Cuts, Match cuts, Jump cuts, Cross-cutting, Wipes, etc.) Continuity Organization, Workflow, Importing Keyframing 4 HOURS Organization, Workflow, Importing Collaboration (with Directors, Producers, and other departments) 4 HOURS Introduction to Motion Graphics, Titling, & Credits Introduction to Adobe After Effects

# COURSE CONTENT (Continued):

LECTURE CONTENT (Continued): 4 HOURS Introduction to Special Effects Green Screening (Keying out Colors) Project #4 6 HOURS Introduction to Sound Design (Synching, Editing, Mixing, Sound Effects, etc.) Introduction to Pro Tools, Garageband, Adobe Audition, etc. 4 HOURS Introduction to Compression and Exporting **Online Formats** Youtube, Vimeo, etc. **Final Projects** 2 HOURS Final Exam

## COURSE CONTENT (Continued):

## LAB CONTENT:

32 HOURS - Weekly lab projects

- Learn Software Basics for Premiere & Final Cut.
- Practice workflow and data transfer (Importing, Exporting, Project, etc.).
- Practice transitions (dissolves, wipes, jump cuts, etc.).
- Special effects (layering, keying, graphics, etc.).

- Audio basics (keying, mixing, layering, & EQ) / Dialogue, Foley, musical scores. Learn Pro Tools and 7.1 mix.

- Learn color correction in Premiere & Final Cut and DaVinci Resolve.

-Exporting final projects and uploading to sites (YouTube, Vimeo, Google Drive, Dropbox, and others).

## 22 HOURS - Final Project

- Students must create a final project (5-20 minutes in length) that is expertly edited with creative transitions, special effects & titling, a quality audio mix, and well-colored final product. Students then must export their project, upload it to a site like YouTube, and then share it with the class.

## **METHODS OF INSTRUCTION:**

Lecture (extensive use of overhead projection and video). Student participation in actual film productions. Film/video presentation to supplement lectures. Guest speakers when appropriate and available.

### OUT OF CLASS ASSIGNMENTS:

Required Outside Hours 12 Assignment Description Edit a scene in Adobe Premiere.

Required Outside Hours 12 Assignment Description Edit a scene in Final Cut Pro X.

Required Outside Hours 12 Assignment Description Edit a project with motion graphics.

Required Outside Hours 12 Assignment Description Edit a special effects scene using After Effects.

Required Outside Hours 12 Assignment Description Edit an audio project using Pro Tools.

Required Outside Hours 12 Assignment Description Edit the footage from a live project or a college event.

### **METHODS OF EVALUATION:**

Skill demonstrations Evaluation Percent 70 Evaluation Description Class projects and assignments

Objective examinations Evaluation Percent 20 Evaluation Description Final Exam

Writing assignments Evaluation Percent 10 Evaluation Description Written discussions

## **REPRESENTATIVE TEXTBOOKS:**

Premiere Pro for Filmmakers, Sonja Schenk, Foreing Films Publishing, 2020 or a comparable textbook/material. ISBN: 978-1733150200 Rationale: It deals with software and the techniques of editing very well. It works perfectly for this class. 13 Grade Verified by: Grant Richards

### **OTHER MATERIALS:**

Instructor created materials. Equipment manuals.

### **ARTICULATION and CERTIFICATE INFORMATION**

Associate Degree: CSU GE: IGETC: CSU TRANSFER: Transferable to CSU, effective 202530 UC TRANSFER: Transferable to UC, effective 202530

### SUPPLEMENTAL DATA:

Basic Skills: N Classification: Y Noncredit Category: Y Cooperative Education: N Program Status: 1 Program Applicable Special Class Status: N CAN: CAN Sequence: CSU Crosswalk Course Department: CSU Crosswalk Course Number: Prior to College Level: Y Non Credit Enhanced Funding: N Funding Agency Code: Y In-Service: N Occupational Course: D Maximum Hours: Minimum Hours: Course Control Number: CCC000646898 Sports/Physical Education Course: N Taxonomy of Program: 061220